Universe Background

O·CITY

📄 Module II   📰 Course Animation   🔍 Animation as creation and composition   💡 Lesson II

Activity

- **Short Description**: In groups draw a correct background for the animated scene, which meets the principles of staging and the aesthetics of the short film.

- **Methodology**: Project-based learning.

- **Duration**: 2h

- **Difficulty (high - medium - low)**: medium

- **Individual / Team**: teams (4 people max.)

- **Classroom / House**: Classroom/house

- **What do we need to do this activity?**

  - **Hardware:** pc or smartphone

  - **Software:** flip a clip app/ Autodesk sketchbook or pencil 2D animation

    o **Links: https://sketchbook.com/thankyou**

    o https://www.pencil2d.org/download/

- o   [FlipAClip](#)
- o   Text software
- o   Illustration software. (suggested in previous lessons)
   - **Other resources:** pen, paper.

Description

- **Text description**: Make at least a complete background of the short film, design sketches for the rest.

- **Illustration**:

Instructions

1. With the visual script, design sketches of all the backgrounds of the short film
2. Design and draw a background correctly
3. Place it on the timeline with the full animation.

Expected outcomes

- Complete sequences with animation and backgrounds that suggest the aesthetics of the short film.
- Correct compositions with backgrounds that lead the viewer to understand where to look.
- Sketch backgrounds in which we can understand the rest of the structure and aesthetics of the short film.

This activity can be used in other (module, course, topic, lesson):

- **Module, Course, Topic, Lesson**

DIGICOMP (Competences developed): 2.4 Collaborating through digital technologies; **5.2** Identifying needs and technological responses; **5.3** Creatively using digital technologies.

ENTRECOMP (Competences developed): 1.2 Creativity; **3.1** Taking the initiative

Example (when necessary):